

Let It Ride

Rules for Let It Ride!

This game is based on 5 Card Stud Poker but in this game you are not playing against other players or the house. Here you only play against your own luck.

Starting out you have to make **three equal bets**. This is done by placing one of your chips in each of the three circles located at your playing position. Those circles will be marked as "\$", "1" and "2". The chips in 1 and 2 may be called back later on but the chip in the \$ circle is the **minimum** you have to risk. After placing the bets each player and the dealer gets three cards face down. The dealer then will discard one of his cards immediately. Those cards are not a hand; they are later being used for every player to create a five card poker hand out of his own three cards.

Once all the cards are dealt the players can pick up their first three cards and look at them. After you looked at your cards and you don't think you are going to have a winning hand, you can ask for your **first bet back**. This is done by dragging the cards on the table the same way as if you were taking a hit in Black Jack. The dealer will then give you back one of your three bets. In this case the one bet is out of the game regardless if you win or lose. If you think you have a winning hand just slide your cards face down under your bet. This signals to the dealer that you want to **Let it Ride**. After every player chooses between "Let It Ride" or taking back one bet the dealer turns one of his two cards over. You now have to use the dealers upcard with your own three cards to make a good hand. At this point the betting, as explained before, starts over.

Each player is again given the choice to Let it Ride or take his **second bet back**. In either case, whether you let it ride or take back your bet, the decision you made on the first bet **will not be affected**. For instance: If you after the first bet thought that you were going to have a winning hand and let it ride, but now you don't think you will be a winner anymore you could take your second bet back - but the first bet still remains on the table. Once everybody has made their decision on the second bet, in the same way as explained above, the dealer will turn over his second card. Now you have to use **both** of the dealers upcards together with your three cards to make the best hand. You are a winner if you have a **Pair of Tens or better**. The payout is based on the bets you left on the table. For each bet you left on the table you will get the following odds.

Payouts!

The ranking of the hands are the same as in regular poker.

- **Pair of Tens or better** / 1:1
- **Two Pair** / 2:1
- **Three of a Kind** / 3:1
- **Straight** / 5:1
- **Flush** / 8:1
- **Full House** / 11:1

- **Four of a Kind** / 50:1
- **Straight Flush** / 200:1
- **Royal Flush** / 1000:1

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