

# Roulette

Roulette tables normally have place for six to eight players, each player has a different colour for the chips to make it easy for the dealer to track the bets. Playing Roulette is really easy you pick a number or field and place your bet on it, the dealer then spins the roulette wheel and places a ball inside the wheel and as the wheel stops the ball lands on a number and if the ball lands on your number or the field containing your number you win.

## ROULETTE TABLE

There are two types of roulette tables. The American Roulette table that has 38 numbers including 0 (zero) and 00 (double zero). And then there is the French or European roulette table has 37 numbers (missing the double zero).

The table felt looks something like this:

00	3	6	9	12	15	18	21	24	27	30	33	36	2 to 1
	2	5	8	11	14	17	20	23	26	29	32	35	2 to 1
0	1	4	7	10	13	16	19	22	25	28	31	34	2 to 1
	1st 12			2nd 12			3rd 12						
	1 to 18		EVEN	RED	BLACK	ODD	19 to 36						

A table showing the odds for each bet:

Bet	Payoff
Any one number	35:1
Red/Black/Odd/Even	1:1
1-18 and 19-36	1:1
"1st 12"	2:1
"2nd 12"	2:1
"3rd 12"	2:1
Two number combo	17:1
Three number combo	11:1
Four number combo	8:1
Six number combo	5:1

## The wheel

The numbers on the wheel does not appear to be organized they seem to be distributed pretty much randomly. The only obvious patterns are that red and black numbers alternate each other and also that usually two odd numbers alternate with two even numbers. However the distribution of numbers was carefully arranged so that the sum of the numbers for any given section of the wheel would be roughly equal to any other section of equal size. Most numbers are part of a pair, with one number between them. These pairs add to either 37 or 39.

En prison rule - This is an even money bet (Red, Black, Odd, Even, 1–18, 19–36) that results in a spin of zero becomes imprisoned. If this imprisoned bet wins on the next spin, the original bet is released and returned to the player. Used mostly on European Roulette tables.

En prison surrender rule - Also an even money bet, player will only lose half of his bet on a spin of zero or double zero. Used mostly on double zero Roulette wheels in Atlantic City.



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